

3MD3080 - Morphologie math matique moderne

Responsables : **Fragkiskos MALLIAROS**

Langues d'enseignement : **ANGLAIS**

Campus o  le cours est propos  : **CAMPUS DE PARIS - SACLAY**

Nombre d'heures d' tudes  l ves (HEE) : **40**

Nombre d'heures pr sentielles d'enseignement (HPE) : **24**

Ann e acad mique : **2024-2025**

Niveau avanc  : **non**

Pr sentation, objectifs g n raux du cours :

Mathema(cal morphology (MM) is a non-linear theory of image analysis developed from the 1960s at the Ecole des Mines, now Mines Paristech. The main architects of the theory are [Georges Matheron](#) and [Jean Serra](#).

The driving idea for MM is to start from set theory and ordering rela(ons instead of linear algebra for its operators. In image processing and computer vision, for many problems, linear algebra is a limita(on. In par(ular, it is difficult to model occlusions. Mathema(cal morphology is useful in many contexts, especially for image analysis, which allows to perform measurements from image data.

The classical theory of MM starts from laKce theory in the con(nuous domain. This causes difficul(es due to topology aspects. A modern descrip(on of mathema(cal morphology starts from graph theory and builds discrete operators. This allows this course to describe seamlessly operators and their mathema(cal proper(es, as well as efficient algorithms and applica(ons.

This course starts from basic operators and finishes with machine learning applica(ons. In par(ular, it is interes(ng to note that Convolu(onal Neural Networks, which combine convolu(on with ac(va(on, can be interpreted as combina(ons of morphological operators.

Pr requis :

There are few prerequisites for this course. Having followed a graph theory and applica(ons course is very useful; as well as mastering the python language and numpy. Knowledge of the scikit-image, opencv and networkx packages is also useful.

Plan d taill  du cours (contenu) :

- Graphs and operators on graphs; proper(es and algorithms
- Basic MM operators: no(on of morphological dila(on and erosion ; Algebraic MM operators; abstract erosion and dila(on
- Combina(ons of operators: opening, closing ; extension to weighted graphs ; residues: gradients, top-hat.

- Geodesic operators; morphological reconstruction; extension to color and multispectral operators
- Discrete geometry: homotopy-invariant operators, thinning and skeletons
- Segmentation, graph cuts and watershed operators
- Deep learning and MM. Binary neural networks.

Students will implement MM operators from scratch initially, then use the implementation found in scikit-image and OpenCV for applications.

D roulement, organisation du cours :

The course is highly interactive with lectures, tutorials and applications performed simultaneously during a session. There are more lecture elements at the beginning of the course and more applications towards the end.

Organisation de l' valuation :

The course is evaluated via a short interactive project.

Description des comp tences acquises   l'issue du cours :

Students following this course will gain a better understanding of low-level vision operators and mechanism, as well as the mathematical background behind them.

They will be better able to develop and utilize both designed and learned computer vision pipelines, in particular how linear and non-linear operators can combine to deliver interpretable, coherent, efficient and useful computer vision applications.

Bibliographie :

[1] L. Najman and H. Talbot, editors. Mathematical Morphology: from theory to applications. ISTE-Wiley, London, UK, September 2010. ISBN 978-1848212152.

[2] Michel Schmitt and Julie-Me MaKoli. Morphologie math matique. Presses des MINES, 2013.

[3] J. Serra. Image Analysis and Mathematical Morphology. Academic Press, 1982.